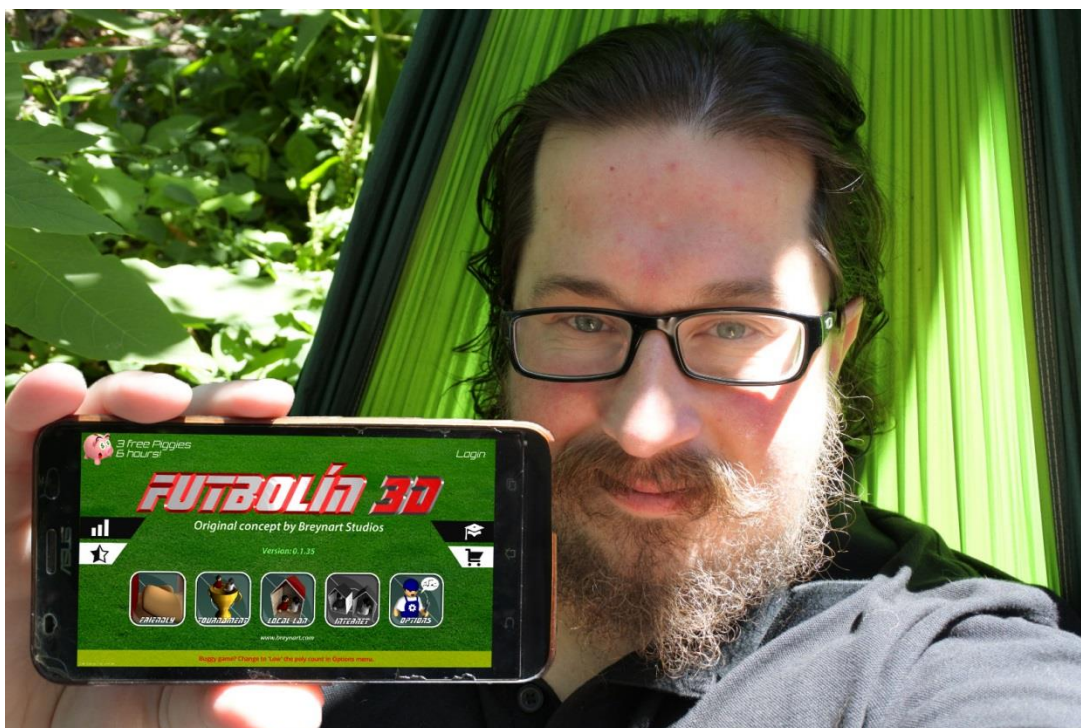


Experience the excitement of traditional foosball with "3D Foosball"

A Spaniard, founder of Breynart Studios, shows us his new game: a 3D foosball simulator for mobile devices and computers.



There are many games for mobile devices nowadays. However, due to the control limitations offered by these terminals, there are games that do not reach their maximum potential. This is the case of the traditional foosball game, where one person controls up to four bars of players that can move up, down and rotate right and left.

3D Foosball, by Breynart Studios, makes the difference in the simulation for mobile devices of this traditional and exciting game.

The magic of the game is that, using only two thumbs, we will be able to control the four player bars perfectly. And if this were not enough, we can also make vertical passes between players located in the same bar.



If we add some 3D graphics in high and low resolution, so that the game runs smoothly in all types of terminals, animated music and realistic sound effects (recorded in a real foosball pub), we are facing the most faithful and addictive recreation that has been made of this fun and traditional game.

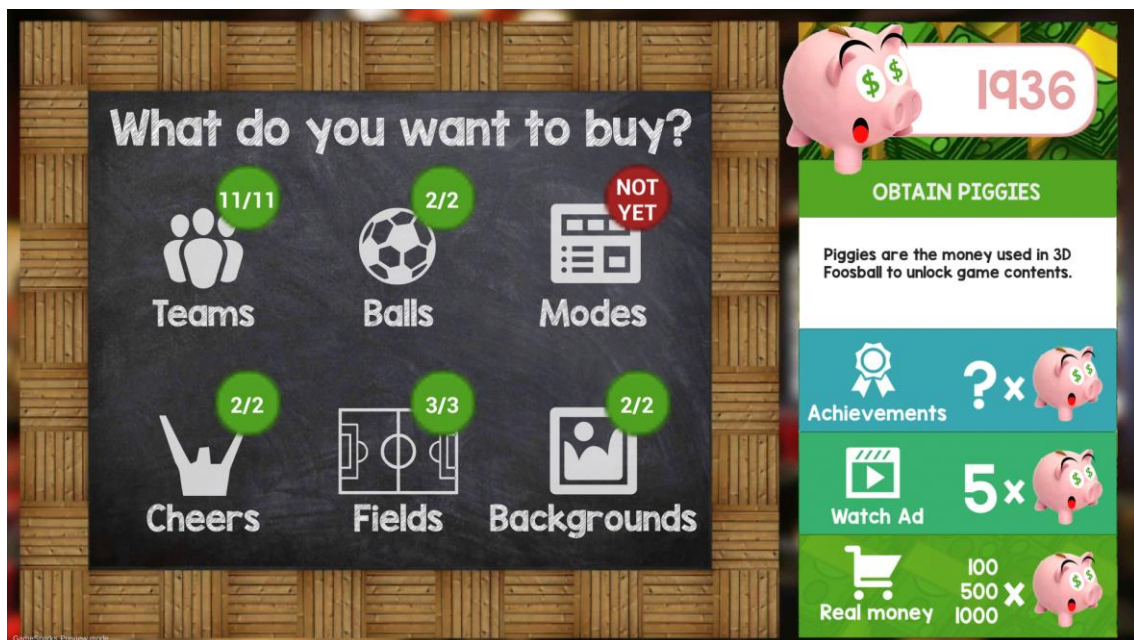
3D Foosball has two game modes: "Friendly", where you face against an artificial intelligence that will not be easy to beat or against up to three human rivals in the same device and "Tournament", where you will play three matches (quarterfinal, semifinal and final) until you become a champion.

Breynart Studios is developing the online game mode at this time and we anticipate that it will not take long to be available, to be able to challenge anyone, wherever they are.



In addition, the game has online features that will allow you to store your game statistics and online progress. In this way, with a single profile you can play on any device (either on mobile phones, tablets or computers).

To motivate the players to play, 3D Foosball makes use of the typical pig-money box that has been baptized as "Piggie". By acquiring piggies (the virtual currency used in the game), we will be able to unlock additional content such as teams, balls, fields or backgrounds, among others. The more you play, the more piggies you will accumulate. And if you're in a hurry to unlock content, you can get a pack of piggies for very little money.



José María Romero, the game developer and founder of Breynart Studios, says that with sufficient dedication and passion, you do not need large sums of money, offices, or computer equipment worth thousands of euros to develop a quality video game. For example: he has developed 3D Foosball lying in a hammock, in the middle of a quiet Galician village, using a laptop of just over \$300.



Finally, comment that the game has another novel point that is to play with selections from different autonomies: Galicia, Catalonia and Euskadi.